2022 HGSL OFFICIAL RULES – 10U DIVISION

PLAYERS

- Minimum of 8 players to start and finish a game.
- Maximum of 10 players on the field
- Coaches must attempt to bring up players from 8U division to fill roster spots (with the approval of an executive board member) and avoid a forfeit. Players may also be used from 10U teams that are not playing at Commissioner's discretion. Players that are called up must bat at the end of your line-up.
- Coaches will utilize players from the opposing team (if need be) to field the required number of players to play the game.
- <u>Players called up cannot pitch.</u>
- No Short Fielder Must use 4 outfielders.

GENERAL RULES

- 6 inning game.
- Distance between the bases is 60 ft.
- Distance from home plate to pitching rubber is 35 ft.
- Free substitutions all players should play 2 innings in the field and have one at bat.
- Games must start within 15 min. of game time. No inning will start after 1 hour 45 min.
- 3 ½ innings, if the home team is ahead, will be a complete game. 4 innings will be a complete game if the visiting team is ahead or tied.
- Mercy Rule = 12 run difference after 4 innings. It is encouraged that teams continue playing after the 12 run difference has been reached. The purpose of rec is for the girls to play.
- 4 Runs per ½ inning limit. Unlimited runs in the 6th inning (not necessarily the last).
- In no event shall a game end after the top of an inning, with the home team trailing, simply because the home team "cannot catch up" (behind by more than 4 runs before the 6th inning).
- Timeout will be called if a catcher is on base with 2 outs, so that she may get her equipment on. The last girl batted out will take the catchers place on base to keep the game moving and avoid delays.

The Executive Board Members are the only officials that can reschedule or cancel a game!

BATTING

- No Bunting
- No Infield fly rule

BASE RUNNING

- Stealing from 2nd to 3rd base is permitted.
- Maximum 3 steal per ½ inning
- A player who leaves the safety of their base after 3 steals is at risk of being tagged out.
- No steals on a ball thrown back to the pitcher. The ball is considered "dead" on its return to the pitching circle.